

**包含HID 鼠标功能并使用SPI Mode读取SD卡的USB储存装置****NuMicro® 32 位系列微控制器范例代码介绍****文件信息**

代码简述	此范例透过 SPI 接口读取 SD 卡作为 USB 储存装置并支持 HID 鼠标功能
BSP 版本	NUC200 Series BSP CMSIS V3.00.003
开发平台	NuTiny-EVB-NUC240-LQFP100 V1.00

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## 1 功能介绍

### 1.1 简介

此范例示范包含HID鼠标功能的USB储存装置，透过SPI接口读取SD Card，并使用GPIO仿真鼠标输入。

### 1.2 原理

#### 1.2.1 SPI Mode SD Card

SD Card支持两种运作模式：SD Card模式与SPI模式，相关讯号定义于表格 1。

Pin	SD Mode			SPI Mode		
	Name	Type	Description	Name	Type	Description
1	CD/DAT3	I/O/PP	Card Detect/ Data Line [Bit 3]	CS	I	Chip Select (neg true)
2	CMD	PP	Command/Response	DI	PP	Data In
3	VSS	S	Supply voltage ground	VSS	S	Supply voltage ground
4	VDD	S	Supply voltage	VDD	S	Supply voltage
5	CLK	I	Clock	SCLK	I	Clock
6	VSS	S	Supply voltage ground	VSS	S	Supply voltage ground
7	DAT0	I/O/PP	Data Line [Bit 0]	DO	O/PP	DataOut
8	DAT1	I/O/PP	Data Line [Bit 1]	RSV		
9	DAT2	I/O/PP	Data Line [Bit 2]	RSV		

表格 1 SD 卡运作模式讯号定义

此范例提供SPI Mode SD Card命令与初始化流程的原始码。

#### 1.2.2 USB 装置

此范例程序复合装置有2组接口，使用MSC(Mass Storage Device)与HID(Human Interface Devices)标准实作。一个USB装置一定会有一个控制管线(端点0)，用于控制传输。其他端点可以根据应用而有不同的设定。此范例中的控制管线由装置端硬件的端点0和端点1构成，从USB主机的角度看来，只会看到端点0；接口0包含一个批量的输入端点与一个批量的输出端点，用于批量传输(Bulk Transfer)；接口1包含一个中断的输入端点，此端点用于输入方向的中断传输(Interrupt Transfer)。这些接口和端点的关系列于表格 2。

Function	USB Composite Device	NUC200 Hardware setting
Control Transfer	Control Pipe endpoint 0: Control IN/OUT	endpoint 0: Control IN endpoint 1: Control OUT
Mass Storage	Interface 0 endpoint 2: Bulk IN	endpoint 2: Bulk IN endpoint 3: Bulk OUT

	endpoint 3: Bulk OUT	
HID Mouse	Interface 1 endpoint 4: Interrupt IN	endpoint 4: Interrupt IN

表格 2 复合装置的接口和端点组态

接口1是一个HID鼠标装置，使用表格 3 的数据格式回传数据。

Byte	Bits	Description
0	0~2	Button 1~3
0	3~7	Padding
1	0~7	X-axis
2	0~7	Y-axis

表格 3 HID 鼠标报告格式

### 1.3 执行结果

此范例需与连接个人计算机才能运行。此范例程序执行时，使用[USBLyzer](#)我们可以获得图表 1 的装置列表。可以看到此复合装置有2组接口。

The screenshot shows the USBLyzer interface with two main windows:

- Device Tree**: A tree view of USB devices. It shows a root node "Port3: USB Composite Device" which contains:
  - "USB Mass Storage Device"
  - "Nuvoton USB Mass Storage USB Device"
  - "USB Input Device"
  - "HID-compliant mouse"
- USB Properties**: A table of device properties:

Connection Status	Device connected
Current Configuration	1
Speed	Full (12 Mbit/s)
Device Address	23
Number Of Open Pipes	3
- Device Descriptor USB Device**: A table showing the contents of the device descriptor:

Offset	Field	Size	Value	Description
0	bLength	1	12h	
1	bDescriptorType	1	01h	Device
2	bcdUSB	2	0110h	USB Spec 1.1
4	bDeviceClass	1	00h	Class info in Ifc Descriptors
5	bDeviceSubClass	1	00h	
6	bDeviceProtocol	1	00h	
7	bMaxPacketSize0	1	40h	64 bytes
8	idVendor	2	0416h	
10	idProduct	2	B005h	
12	bcdDevice	2	0000h	0.00
14	iManufacturer	1	01h	"Nuvoton"
15	iProduct	1	02h	"USB Device"
16	iSerialNumber	1	03h	"A00016:46:04"
17	bNumConfigurations	1	01h	
- Configuration Descriptor 1**: A table showing the configuration descriptor information.

图表 1 装置列表

## 2 代码介绍

### 2.1 SPI Mode SD Card

设定 SPI 接口与 SD Card 初始化。

```
uint8_t udcFlashInit(void)
{
    RoughDelay(100000);

    if(DrvSDCARD_Open() == E_SUCCESS)
        printf("SDCard Open success\n");
    else
        printf("SDCard Open failed\n");

    if (!Flash_Identify())
        return 0;

    return 1;
}
```

读取 SC Card。

```
void SpiRead(uint32_t addr, uint32_t size, uint8_t* buffer)
{
    /* This is low level read function of USB Mass Storage */
    uint32_t response;
    if(addr>=LogicSector)
    {
        DBG_PRINTF("Read illegal Sector:0x%xx\n",addr);
        return;
    }
    if(SDtype&SDBlock)
    {
        while(size >= PHYSICAL_BLOCK_SIZE)
        {
            while(MMC_Command_Exec(READ_SINGLE_BLOCK,addr,buffer,&response)==FALSE);
            addr++;
            buffer += PHYSICAL_BLOCK_SIZE;
            size -= PHYSICAL_BLOCK_SIZE;
        }
    }
}
```

```
    }
else
{
    addr*=PHYSICAL_BLOCK_SIZE;
    while(size >= PHYSICAL_BLOCK_SIZE)
    {
        while(MMC_Command_Exec(READ_SINGLE_BLOCK,addr,buffer,&response)==FALSE);
        addr    += PHYSICAL_BLOCK_SIZE;
        buffer += PHYSICAL_BLOCK_SIZE;
        size    -= PHYSICAL_BLOCK_SIZE;
    }
}
}
```

写入 SD Card。

```
void SpiWrite(uint32_t addr, uint32_t size, uint8_t* buffer)
{
    uint32_t response;
    if(addr>=LogicSector)
    {
        DBG_PRINTF("Write illegal Sector:0x%x\n",addr);
        return;
    }
    if(SDtype&SDBlock)
    {
        while(size >= PHYSICAL_BLOCK_SIZE)
        {
            while(MMC_Command_Exec(WRITE_BLOCK,addr,buffer,&response)==FALSE);
            addr   ++;
            buffer += PHYSICAL_BLOCK_SIZE;
            size    -= PHYSICAL_BLOCK_SIZE;
        }
    }
    else
    {
        addr*=PHYSICAL_BLOCK_SIZE;
        while(size >= PHYSICAL_BLOCK_SIZE)
        {
            while(MMC_Command_Exec(WRITE_BLOCK,addr,buffer,&response)==FALSE);
        }
    }
}
```

```
    addr += (PHYSICAL_BLOCK_SIZE);
    buffer += PHYSICAL_BLOCK_SIZE;
    size -= PHYSICAL_BLOCK_SIZE;
}
}
}
```

## 2.2 鼠标

USB 主机会发出 IN Token 向端点 4 请求数据，当 IN Token 收到时，会执行端点 4 的中断处理程序设定并回传数据。以此范例为例，当 GPB15 电位为 0 时，设定 buf[2] (表格 3 的 X 轴字段) 为 0x1。

```
void EP4_Handler(void)
{
    uint8_t *buf;
    buf = (uint8_t *)(USBD_BUF_BASE + USBD_GET_EP_BUF_ADDR(EP4));

    buf[0] = 0x00;
    if(PB15 == 0)
        buf[1] = 0x01;
    else
        buf[1] = 0x00;
    buf[2] = 0x00;
    USBD_SET_PAYLOAD_LEN(EP4, 3);
}
```

## 2.3 MSC & HID 类别请求

MSC\_ClassRequest()包含了 MSC 与 HID 类别请求。

```
void MSC_ClassRequest(void)
{
    uint8_t buf[8];
    USBD_GetSetupPacket(buf);

    if(buf[0] & EP_INPUT) /* request data transfer direction */
    {
        /* Device to host */
        switch(buf[1])
        {
            case GET_MAX_LUN:
```

```
{  
    if((buf[4] == gsInfo.gu8ConfigDesc[LEN_CONFIG + 2]) &&  
        (buf[2] + buf[3] + buf[6] + buf[7] == 1))  
    {  
        M8(USBD_BUF_BASE + USBD_GET_EP_BUF_ADDR(EP0)) = 0;  
/* Data stage */  
        USBD_SET_DATA1(EP0);  
        USBD_SET_PAYLOAD_LEN(EP0, 1);  
        /* Status stage */  
        USBD_PrepareCtrlOut(0, 0);  
    }  
    else  
        USBD_SET_EP_STALL(EP1); /* Stall when wrong parameter */  
    break;  
}  
case GET_REPORT:  
case GET_IDLE:  
case GET_PROTOCOL:  
default:  
{  
/* Setup error, stall the device */  
    USBD_SetStall(0);  
    DBG_PRINTF("Unknow MSC req(0x%x). stall ctrl pipe\n", buf[1]);  
    break;  
}  
}  
}  
}  
else  
{  
/* Host to device */  
switch(buf[1])  
{  
case BULK_ONLY_MASS_STORAGE_RESET:  
{  
/* Check interface number with cfg descriptor and check wValue = 0,  
   wLength = 0 */  
    if((buf[4] == gsInfo.gu8ConfigDesc[LEN_CONFIG + 2]) &&  
        (buf[2] + buf[3] + buf[6] + buf[7] == 0))  
    {  
        g_u32Length = 0; /* Reset all read/write data transfer */  
        USBD_LockEpStall(0);  
    }  
}
```

```
/* Clear ready */
USBD->EP[EP2].CFGP |= USBD_CFGP_CLRRDY_Msk;
USBD->EP[EP3].CFGP |= USBD_CFGP_CLRRDY_Msk;

/* Prepare to receive the CBW */
g_u8EP3Ready = 0;
g_u8BulkState = BULK_CBW;
USBD_SET_DATA1(EP3);
USBD_SET_EP_BUF_ADDR(EP3, g_u32BulkBuf0);
USBD_SET_PAYLOAD_LEN(EP3, 31);
}
else
{
    /* Stall when wrong parameter */
    USBD_SET_EP_STALL(EP1);
}
/* Status stage */
USBD_SET_DATA1(EP0);
USBD_SET_PAYLOAD_LEN(EP0, 0);
break;
}
case SET_REPORT:
{
    if(buf[3] == 3)
    {
        /* Request Type = Feature */
        USBD_SET_DATA1(EP1);
        USBD_SET_PAYLOAD_LEN(EP1, 0);
    }
    break;
}
case SET_IDLE:
{
    /* Status stage */
    USBD_SET_DATA1(EP0);
    USBD_SET_PAYLOAD_LEN(EP0, 0);
    EP4_Handler();
    break;
}
case SET_PROTOCOL:
```

```
default:  
{  
    /* Setup error, stall the device */  
    USBD_SetStall(0);  
    DBG_PRINTF("Unknow MSC req (0x%x). stall ctrl pipe\n", buf[1]);  
    break;  
}  
}  
}  
}
```

## 2.4 装置描述符

### 2.4.1 HID 报告描述符

HID\_MouseReportDescriptor 是鼠标的 HID 报告描述符元。此描述元定义了表格 3 中的数据格式。此数据格式内有，3 个按钮、X 轴、Y 轴和滚轮。

```
const uint8_t HID_MouseReportDescriptor[] =  
{  
    0x05, 0x01,      /* Usage Page(Generic Desktop Controls) */  
    0x09, 0x02,      /* Usage(Mouse) */  
    0xA1, 0x01,      /* Collection(Application) */  
    0x09, 0x01,      /* Usage(Pointer) */  
    0xA1, 0x00,      /* Collection(Physical) */  
    0x05, 0x09,      /* Usage Page(Button) */  
    0x19, 0x01,      /* Usage Minimum(0x1) */  
    0x29, 0x03,      /* Usage Maximum(0x3) */  
    0x15, 0x00,      /* Logical Minimum(0x0) */  
    0x25, 0x01,      /* Logical Maximum(0x1) */  
    0x95, 0x03,      /* Report Count(0x3) */  
    0x75, 0x01,      /* Report Size(0x1) */  
    0x81, 0x02,      /* Input(3 button bit) */  
    0x95, 0x01,      /* Report Count(0x1) */  
    0x75, 0x05,      /* Report Size(0x5) */  
    0x81, 0x01,      /* Input(5 bit padding) */  
    0x05, 0x01,      /* Usage Page(Generic Desktop Controls) */  
    0x09, 0x30,      /* Usage(X) */  
    0x09, 0x31,      /* Usage(Y) */  
    0x15, 0x81,      /* Logical Minimum(0x81)(-127) */  
    0x25, 0x7F,      /* Logical Maximum(0x7F)(127) */  
    0x75, 0x08,      /* Report Size(0x8) */  
    0x95, 0x02,      /* Report Count(0x2) */  
}
```

```
0x81, 0x06,      /* Input(1 byte) */
0xC0,           /* End Collection */
0xC0,           /* End Collection */
};
```

## 2.4.2 组态描述元

USB 主机需要组态描述元(Configuration Descriptor)来辨识装置。gu8ConfigDescriptor 是此范例使用的组态描述元，里面含有 2 组界面的描述。“bNumInterfaces” 字段设定为 2，用来让 USB 主机知道此复合装置有 2 组接口。2 组界面描述元(Interface Descriptor)，HID 描述元(HID descriptor)和端点描述元(Endpoint Descriptor)，依序列于组态描述元之后。

```
/*!<USB Configure Descriptor */
const uint8_t gu8ConfigDescriptor[] =
{
    /* Configuration Descriptor */
    LEN_CONFIG,          /* bLength */
    DESC_CONFIG,         /* bDescriptorType */
    LEN_TOTAL & 0x00FF, /* wTotalLength */
    (LEN_TOTAL & 0xFF00) >> 8,
    0x02,                /* bNumInterfaces */
    0x01,                /* bConfigurationValue */
    0x00,                /* iConfiguration */
    0xC0,                /* bmAttributes */
    0x32,                /* MaxPower */

    /* Interface Descriptor */
    LEN_INTERFACE,        /* bLength */
    DESC_INTERFACE,       /* bDescriptorType */
    0x00,                /* bInterfaceNumber */
    0x00,                /* bAlternateSetting */
    0x02,                /* bNumEndpoints */
    0x08,                /* bInterfaceClass */
    0x05,                /* bInterfaceSubClass */
    0x50,                /* bInterfaceProtocol */
    0x00,                /* iInterface */

    /* Endpoint Descriptor */
    LEN_ENDPOINT,         /* bLength */
    DESC_ENDPOINT,        /* bDescriptorType */
    (BULK_IN_EP_NUM | EP_INPUT), /* bEndpointAddress */
    EP_BULK,              /* bmAttributes */
```

```
EP2_MAX_PKT_SIZE, 0x00,          /* wMaxPacketSize      */
0x00,                            /* bInterval          */

/* Endpoint Descriptor */
LEN_ENDPOINT,                   /* bLength            */
DESC_ENDPOINT,                 /* bDescriptorType   */
BULK_OUT_EP_NUM,               /* bEndpointAddress  */
EP_BULK,                        /* bmAttributes      */
EP3_MAX_PKT_SIZE, 0x00,          /* wMaxPacketSize      */
0x00,                            /* bInterval          */

/* Interface Descriptor */
LEN_INTERFACE,                 /* bLength            */
DESC_INTERFACE,                /* bDescriptorType   */
0x01,                          /* bInterfaceNumber  */
0x00,                          /* bAlternateSetting */
0x01,                          /* bNumEndpoints     */
0x03,                          /* bInterfaceClass   */
0x01,                          /* bInterfaceSubClass */
HID_MOUSE,                     /* bInterfaceProtocol */
0x00,                            /* iInterface        */

/* HID Descriptor */
LEN_HID,                        /* bLength            */
DESC_HID,                       /* bDescriptorType   */
0x10, 0x01,                     /* bcdHID            */
0x00,                          /* bCountryCode      */
0x01,                          /* bNumDescriptors   */
DESC_HID_RPT,                  /* bDescriptorType   */
LEN_REPORT_DESC & 0x00FF,       /* wDescriptorLength */
(LEN_REPORT_DESC & 0xFF00) >> 8,

/* Endpoint Descriptor */
LEN_ENDPOINT,                   /* bLength            */
DESC_ENDPOINT,                 /* bDescriptorType   */
(INT_IN_EP_NUM | EP_INPUT),    /* bEndpointAddress  */
EP_INT,                         /* bmAttributes      */
EP4_MAX_PKT_SIZE & 0x00FF,       /* wMaxPacketSize      */
(EP4_MAX_PKT_SIZE & 0xFF00) >> 8,
HID_DEFAULT_INT_IN_INTERVAL   /* bInterval          */

};
```



### 3 软件与硬件环境

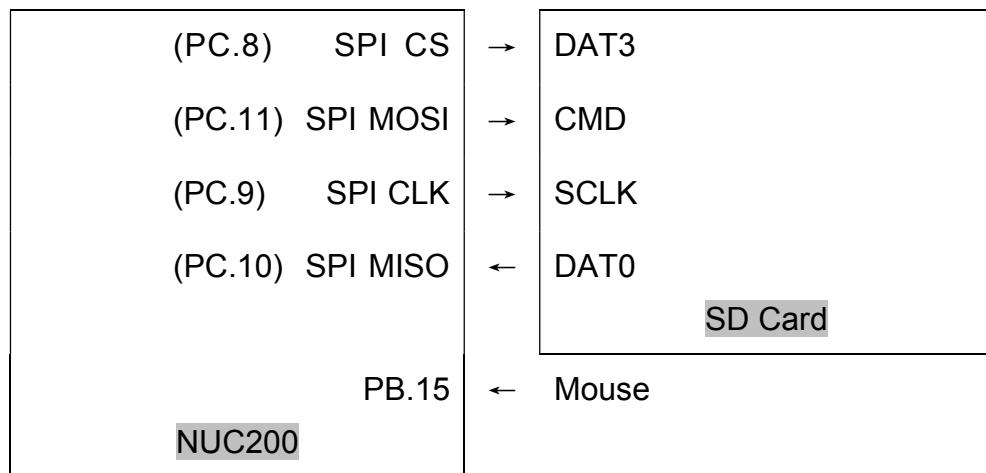
#### ● 软件环境

- BSP 版本
  - ◆ NUC200 Series BSP CMSIS V3.00.003
- IDE 版本
  - ◆ Keil uVersion5.26

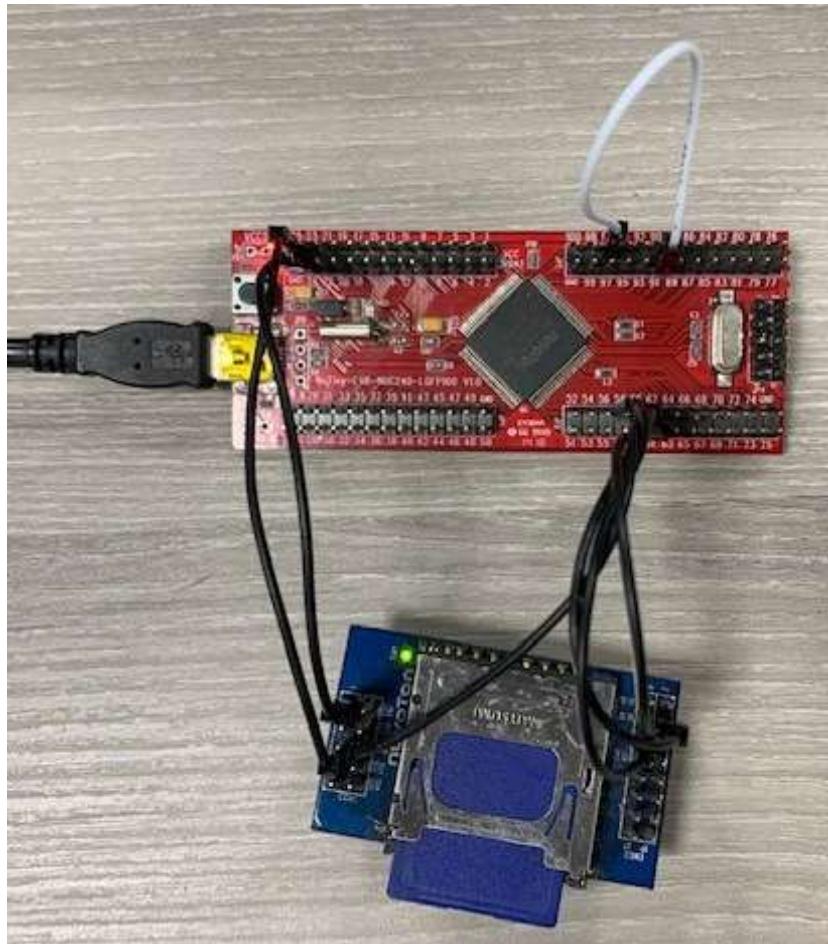
#### ● 硬件环境

- 电路组件
  - ◆ NuTiny-EVB-NUC240-LQFP100 V1.00
  - ◆ SD card socket board
  - ◆ USB mini USB cable
- 示意图

NUC200 使用 SPI1 接口读取 SD Card，并使用 GPB.15 仿真鼠标输入。以下是 NUC200 与 SD Card 的连接方式。



- ◆ SPI CS 是 Chip Select 连接 SD card 的 DAT3 pin
- ◆ SPI MOSI 是 NUC200 的数据输出，连接 SD card 的 DAT0 pin (必须连接上拉电阻)。
- ◆ NUC200 SPI SCK 连接 SD card Clock。
- ◆ SPI MISO 是 NUC200 的数据输入，连接 SD card 的 CMD pin (必须连接上拉电阻)。



## 4 目录信息

- 📁 EC\_NUC200\_USBD\_MSD\_SPI\_Mode\_SDCard\_HID\_Mouse\_V1.00
  - 📁 Library Sample code header and source files
    - 📁 CMSIS Cortex® Microcontroller Software Interface Standard (CMSIS) by Arm® Corp.
    - 📁 Device CMSIS compliant device header file
    - 📁 StdDriver All peripheral driver header and source files
  - 📁 SampleCode
  - 📁 ExampleCode Source file of example code

## 5 如何执行范例程序

1. 根据目录信息章节进入 ExampleCode 路径中的 KEIL 文件夹，双击 USBD\_MSD\_SPI\_Mode\_SDCard\_HID\_Mouse.uvproj。
2. 进入编译模式接口
  - a. 编译
  - b. 下载代码至内存
  - c. 进入 / 离开除错模式
3. 进入除错模式接口
  - a. 执行代码

## 6 修订纪录

Date	Revision	Description
Nov.22, 2019	1.00	1. 初始发布.

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